













<b>Fingerprints</b>	Fingerprints reveal your life purpose and life lesson(s)
---------------------	--

There are four basic fingerprint patterns, each associated with a different training program.

<b>Training Program</b>	<b>Fingerprint</b>	<b>Diagram</b>	<b>Example</b>
<b>Service:</b> The challenge represented by the whorl is learning to discern how much to do for others vs. how much to do for oneself.	<b>Whorl</b>		
<b>Love:</b> The challenge represented by the loop is learning how to be vulnerable, developing emotional authenticity.	<b>Loop</b>		
<b>Wisdom:</b> The challenge represented by the tented arch is learning to escape observer status and becoming a full participant in life.	<b>Tented Arch</b>		
<b>Peace:</b> The challenge represented by the arch is learning to create a life in balance, putting an end to struggle addictions.	<b>Arch</b>		

Three Axioms of Soul Psychology	Four Fingerprints	Earth University Training Program
1. Experience Required Advancing souls seek experience. The Goldilocks Rule  2. The Paradox Principle Free Will and Destiny co-exist. The Life Purpose Inverse Rule  3. The Validity of the Personality The True Personality emerges. Integrate Your Opposite Rule	      	Service is a consciousness, not an action. It empowers both the giver and receiver.  Love requires authentic vulnerability skills. It demands full responsiveness.  Wisdom moves evaluation to action. It requires leaping off life's diving boards.  Inner Peace balances work and play. It transmutes panic into alert stillness.

The four fingerprints show up in a myriad of combinations on the ten fingertips.

### Ten Locations



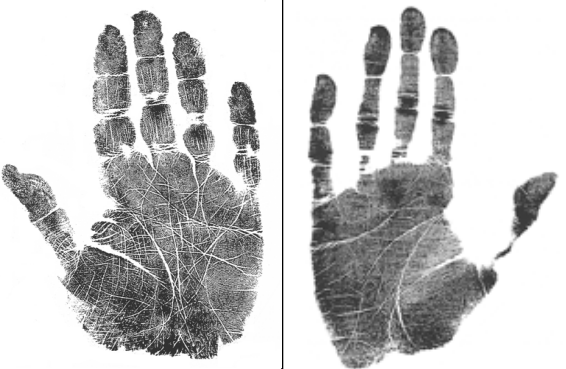
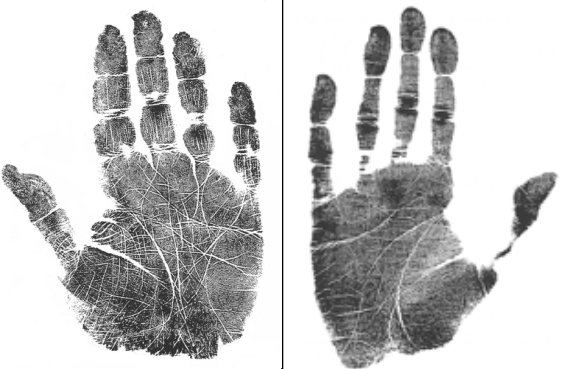
	Thumb	Jupiter	Saturn	Apollo	Mercury
Right	The Doer	The Leader	Business	The Artist	The Author
Left	Family	Passions	The Mentor	Innovator	The Healer

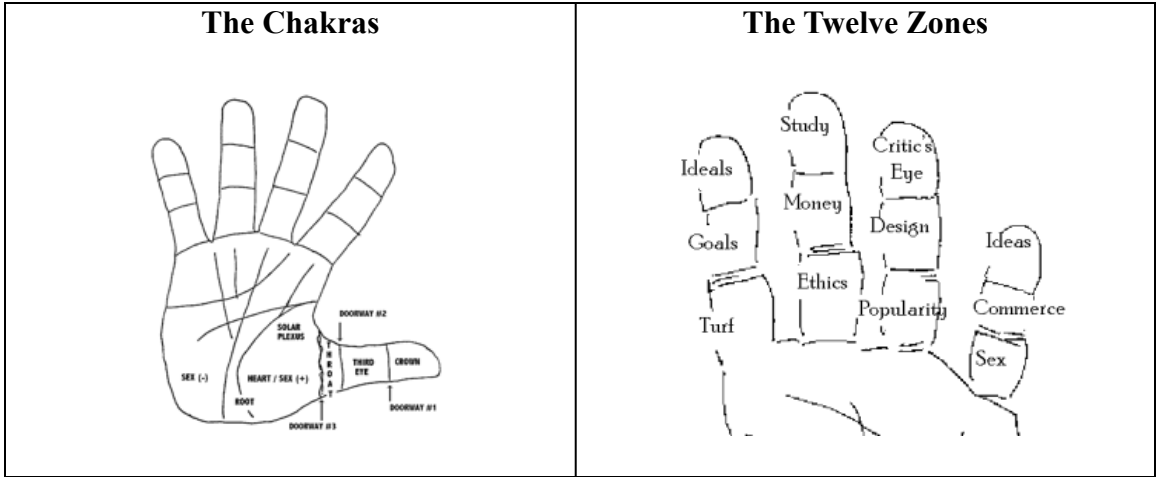
The Life Purpose and Life Lesson combine fingerprint type and location archetypes.

Constructing a Life Purpose Chart	Life Purpose Archetypes	Life Lesson Archetypes
-----------------------------------	-------------------------	------------------------

<ol style="list-style-type: none"> <li>1. Determine The School Use the weighted census</li> <li>2. Life Purpose and Life Lesson High and low ranking print 6/10 Rule</li> <li>3. Create the Formula School &gt; Lesson and Purpose (+) Lesson unlocks Purpose</li> </ol>	<p>The Emperor / Empress The Tycoon The Pioneer The Souzatska Public Impact in the Healing Arts The (M)Patriarch Persuasion The Shaman</p>	<p>The Small Shot The Loser Mr. Not Enough I Am Worthy of Love The EF Hutton Challenge L'Oreal Negative (M)Patriarch Propaganda Snake Oil</p>
--	--	---

<p><b>Hand Shapes</b></p>	<p>Hand Shapes reveal personality and general temperament</p>
---------------------------	---

<p><b>Earth:</b> Square palm, few lines, short fingers. Solid, reliable, feet on the ground.</p> <p><b>Air:</b> Shoebox shape, long fingers and lines. Mental observer, seeks to understand.</p> <p><b>Fire:</b> Round, irregular palm, zorro-like lines. Energetic, creative, individualistic.</p> <p><b>Water:</b> Long, narrow palm, lots of thin lines. Sensitive, emotional, passive principle.</p>		
<p style="text-align: center;"><b>Things to Notice</b></p> <ol style="list-style-type: none"> <li>1. <b>Size</b> Big, small, tall, short, wide, narrow Bulging, hollow</li> <li>2. <b>Shape</b> Round, square, pointy, spatulated</li> <li>3. <b>Quality</b> Hard, soft, springy Flexible, stiff; smooth, rough Harmonic or off kilter</li> <li>4. <b>Color</b></li> </ol>		



<b>Lines</b>	Lines reveal underlying motivations, talents and capabilities
--------------	---

<b>General Rules</b>	<b>Map of The Major and The Vertical Lines</b>
----------------------	--

**Line Types**

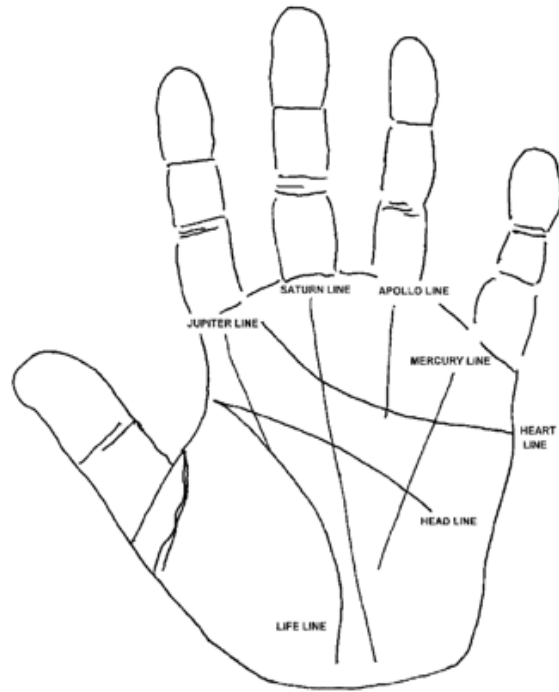
- The Major Lines:  
Heart Line, Head Line, Life Line
- The Vertical Lines:  
Jupiter, Saturn, Apollo, Mercury
- The Horizontals:  
Challenges for the above seven

**Quality, Length, Curvature**

- Deep, Clear, Strong,  
Unobstructed  
(+) Qualities of the line emerge
- Length = Scope
- Curvature = Form of expression  
Straight lines are more mental  
Curved lines express emotionally

**Origin, Course, Destination**

- Interaction with other lines?



Line Markings	Minor Lines	Gift Markers
<ul style="list-style-type: none"> <li>• Breaks - Discontinuity</li> <li>• Islands - Difficulties</li> <li>• Braiding - Uncertainty</li> <li>• Doubling - Armor</li> <li>• The Grille - Confusion</li> <li>• Stars - Explosions</li> <li>• Boxes - Imprisonment</li> <li>• Diamonds - Frozen</li> <li>• Dots - Stress</li> <li>• Forks - Dualism</li> </ul>	<ul style="list-style-type: none"> <li>The Girdle of Venus</li> <li>Rings of Solomon</li> <li>Via Lascivia</li> <li>The Attack Lines</li> <li>The Burden of Expectation</li> <li>Mate Selection Indicators</li> <li>Desire Pollution</li> <li>Teacher's Square</li> <li>Board of Directors</li> <li>Star of Tears</li> <li>Love at First Sight / Sisyphus</li> </ul>	<ul style="list-style-type: none"> <li>Medical Stigmata</li> <li>Line of Clairvoyance</li> <li>Star of Apollo</li> <li>The Midas Touch</li> <li>The Valedictorian</li> <li>Persephone</li> <li>Hal (The Octopus Brain)</li> <li>The Simian Crease</li> <li>Neptune Stars</li> <li>Star of Mercury</li> <li>Star of Mars</li> </ul>

**Hand Shape Archetypes**

Traditional (D'Arpentigny)

Elementary, Spatulate, Square, Philosophic, Conic, Pointy, Mixed

Mythological (Benham)

Jupiter, Saturn, Apollo, Mercury, Mars, Venus, The Moon

Elemental (Gettings)

Earth, Air, Fire, Water

## **Advanced Hand Shape Archetypes**

Mythological Combinations

Jupiter: CEO, Judge, Limelight, Director, Astronaut, Big Appetites, Visionary

Saturn: Trains on Time, Logo Design, Scientist, Law Enforcement, Music,

Literature

Apollo: Riverboat Gambler, Advertising, Bon Vivant, Starlet, Flairvoyant

Mercury: Code Breaker, Martial Arts, Connoisseur, Story Teller

Mars: Hero/Anti-Hero, Family First, Adventure

Venus: Taste and Touch, Basic Instinct

Moon: The Dreamer

Elemental Combinations

Loyal Soldier, Worker Bee, Lady in the Lake, Illuminator, Morning Mist, Soap

Opera

Mythological + Elemental Combos

Jupiter: Master of My Domain, Forest Ranger, Artisan, Red Queen

Saturn: Forest Ranger, Bureaucrat/Professor, Hephaestus, Poet

Apollo: Artisan, Photographer/Architect, Actor or Actress, Artist

Mercury: Business Man or Woman, Sherlock, Hot Ideas, Spiritualist

Mars: Hero/Anti-Hero, Whistle Blower, Dare-Devil, Fights for a Cause

Venus: Athlete, Connoisseur, Seductress, Damsel in Distress

Moon: Midwife, Astrologer/ Hand Analyst, Change the World, Hospice Worker

## Elemental Combos

	<b>Earth</b>	<b>Air</b>	<b>Fire</b>	<b>Water</b>
<b>Earth</b>	—	Loyal Soldier	Worker Bee	Lady in the Lake
<b>Air</b>	Loyal Soldier	—	Illuminator	Morning Mist
<b>Fire</b>	Worker Bee	Illuminator	—	Soap Opera
<b>Water</b>	Lady in the Lake	Morning Mist	Soap Opera	—

## Advanced Elemental Combos

	<b>Loyal Soldier</b>	<b>Worker Bee</b>	<b>Illuminator</b>	<b>Soap Opera</b>	<b>Morning Mist</b>	<b>Lady in the Lake</b>
<b>Jupiter</b>	Office Manager	My Own Company	Workshop Leader	Red Queen	Influential Artist	Save the World
<b>Saturn</b>	Engineer	Follows the rules	Ancient Wisdoms	Musician	Playwright	Literature
<b>Apollo</b>	General Contractor	Mason	Group Therapy	Actress	Fine Arts	Highly Creative
<b>Mercury</b>	Marketing	Self Employed	Therapist	Writer / Actress	Playwright	Message of Hope

## Mythological + Elemental Combos

	<b>Earth</b>	<b>Air</b>	<b>Fire</b>	<b>Water</b>
<b>Jupiter</b>	Master of My Domain	Visionary Ideas	Man of Action Woman of Action	Red Queen
<b>Saturn</b>	Forest Ranger	Bureaucrat	Hephaestus	Author Poet Musician
<b>Apollo</b>	Carpenter Artisan	Photographer Architect Web Design	Actor, Actress Film Maker Artist	Artist Ballet Teacher
<b>Mercury</b>	Electrician Doctor, Lawyer The Three Sons	Sherlock	Hot Ideas	Spiritualist
<b>Mars</b>	Athlete Hero, Heroine	Lawyer Whistle Blower	Dare-Devil	Fights for a Cause
<b>Venus</b>	Hero Big Momma	Connoisseur	Seductress	Damsel in Distress
<b>Moon</b>	Midwife Body Worker	Astrologer Hand Analyst	Change the World	Hospice Worker



## Mythological Combos

	<b>Jupiter</b>	<b>Saturn</b>	<b>Apollo</b>	<b>Mercury</b>	<b>Mars</b>	<b>Venus</b>	<b>Moon</b>
<b>Jupiter</b>	CEO	XO-CFO	High Visibility	Writer Producer Director	Astronaut	Big Appetites	Healing Center Prez
<b>Saturn</b>	Judge	Trains on Time	Gallery Owner	Scientist Engineer	Law Enforcement	Music	Litera-ture
<b>Apollo</b>	Influential Artist	Logo Design	Riverboat Gambler	Adver-tising	Bon Vivant	Starlet	Flair-voyant
<b>Mercury</b>	Motiva-tional Speaker	Scientist Engineer	Adver-tising	Code Breaker	Martial Arts	Con-noisseur	Story Teller
<b>Mars</b>	Athlete	Law Enforcement	Swash Buckler	CEO Rope Course	Hero	Family First	Adven-ture
<b>Venus</b>	I Get What I Want	Music Literature	Starlet	Con-noisseur	Family First	Taste and Touch	Basic Instinct
<b>Moon</b>	Visionary	Writer	Past Life Portraits	Herald	Eco Adven-tures	Basic Instinct	Dreamer

## Fingertip Combos

	<b>Square</b>	<b>Conic</b>	<b>Spatulate</b>	<b>Pointy</b>
<b>Earth</b>	Precise, Exact	Landscape Design	The Tinker	Gardener at the Monastery
<b>Air</b>	Scientist Architect	Designer	Mad Scientist	Poetry
<b>Fire</b>	Inventor	Actress	Whirlwind	Soap Opera
<b>Water</b>	Haiku	Fine Arts	Soap Opera	Super-Spiritual

<b>Jupiter</b>	Patriarch	High Ideals	Lots of Plans	Utopianistic
<b>Saturn</b>	Engineer	Music Literature	Unusual Routines	Druid's Cap
<b>Apollo</b>	Architect	Fine Arts	Joplin Tip	Flairvoyant
<b>Mercury</b>	Commerce	—	Curiosity	Cosmic Staircase
<b>Mars</b>	Karate	Kindergarten Teacher	Intemperate Nature	Spiritual Warrior
<b>Venus</b>	Sushi Chef	Beauty and Charm	I Want It and I Want It Now	Tantric Poetess

<b>Moon</b>	Ceremonial Ritual	Poetry in Motion	Foreign Lands	Channeller
-------------	----------------------	------------------	---------------	------------

## More Archetypal Combinations

<b>Jupiter</b>	The Bully	The Visionary	The Tycoon
<b>Saturn</b>	The Rebel	The Anti-Hero	The Banker
<b>Apollo</b>	Riverboat Gambler	The Designer	The Eccentric
<b>Mercury</b>			
<b>Intelligence</b>	The Code Breaker	The Consultant	
<b>Commerce</b>	The Doctor	The Lawyer	The Entrepreneur
<b>Healing</b>	The Chiropractor	Cosmic Staircase	The Guide
<b>Who Me?</b>	Sand Bagger	Jewel Thief	Three Sons: Autolycus Myrtilus Pan